

GENERATION

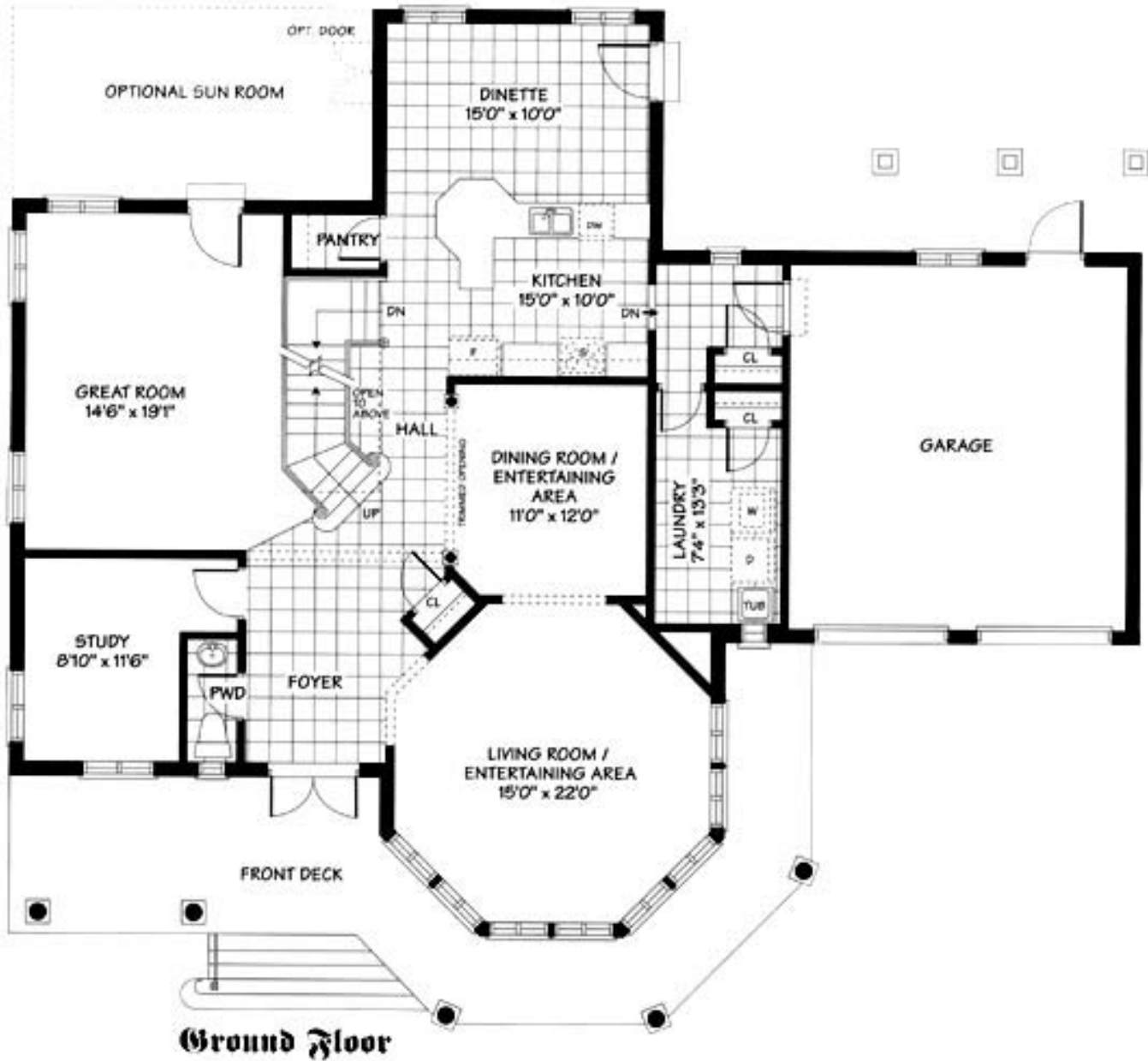


# Camelot



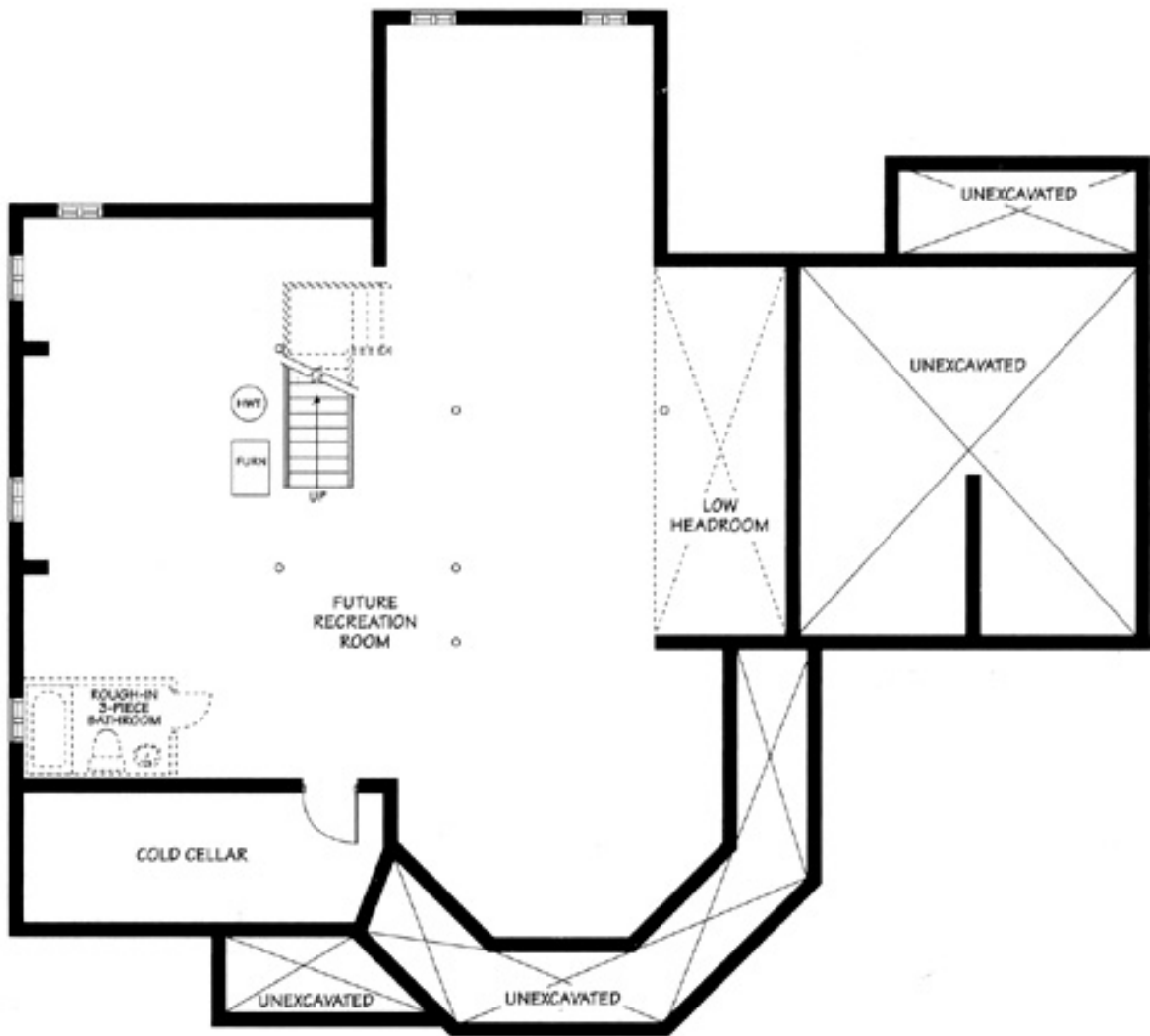


# Camelot





# Camelot



## Basement